



# PUSH MECHANISMS

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# Push Mechanisms

[PUSH login](#) [Web-Service](#)

## 1. Background

This document describes how to set up Push Login infrastructure, using WebADM, OpenOTP Push Server and optionally WAProxy.

OpenOTP is the RCDevs MFA Service running on top of the RCDevs WebADM platform. OpenOTP itself is composed of several server applications and components that provide secure and reliable authentication of users connecting to applications, online services, intranet, extranet just to name a few. OpenOTP relies on proven technologies and open standards, such as OATH (the initiative for open authentication), HOTP / TOTP / OCRA, Radius, LDAP.

WAProxy is an HTTP(S) reverse proxy for WebADM. While any reverse proxy should be able to fill the role, WAProxy is pre-configured to work securely with all the features of WebADM and thereby is recommended. WAProxy handles basic load balancing, failover and both server and client certificate setup with the least possible amount of configuration effort.

Push Server for OpenOTP Token is a service provided by RCDevs. This service is free for RCDevs customers with an Enterprise Licence. Those using a freeware OpenOTP license (limited to 20 users) must create a [freeware license](#) to communicate with RCDevs cloud services. Once freeware license is created, you receive an email with a link to download your license.key file which must be located in `/opt/webadm/conf/` folder.

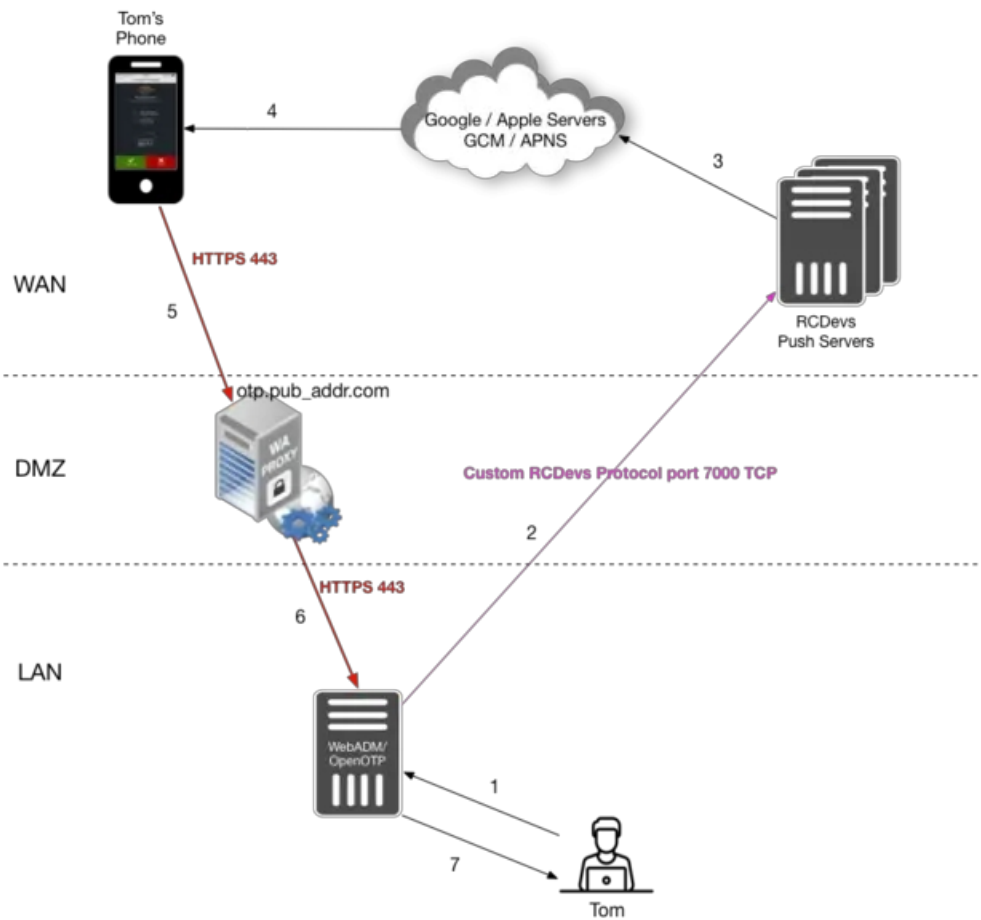
For more information about RCDevs OpenOTP, please refer to documents at [RCDevs OpenOTP](#).

For more information about RCDevs WAProxy, please refer to documents at [RCDevs WAProxy](#).

## 2. Deployment Scenarios

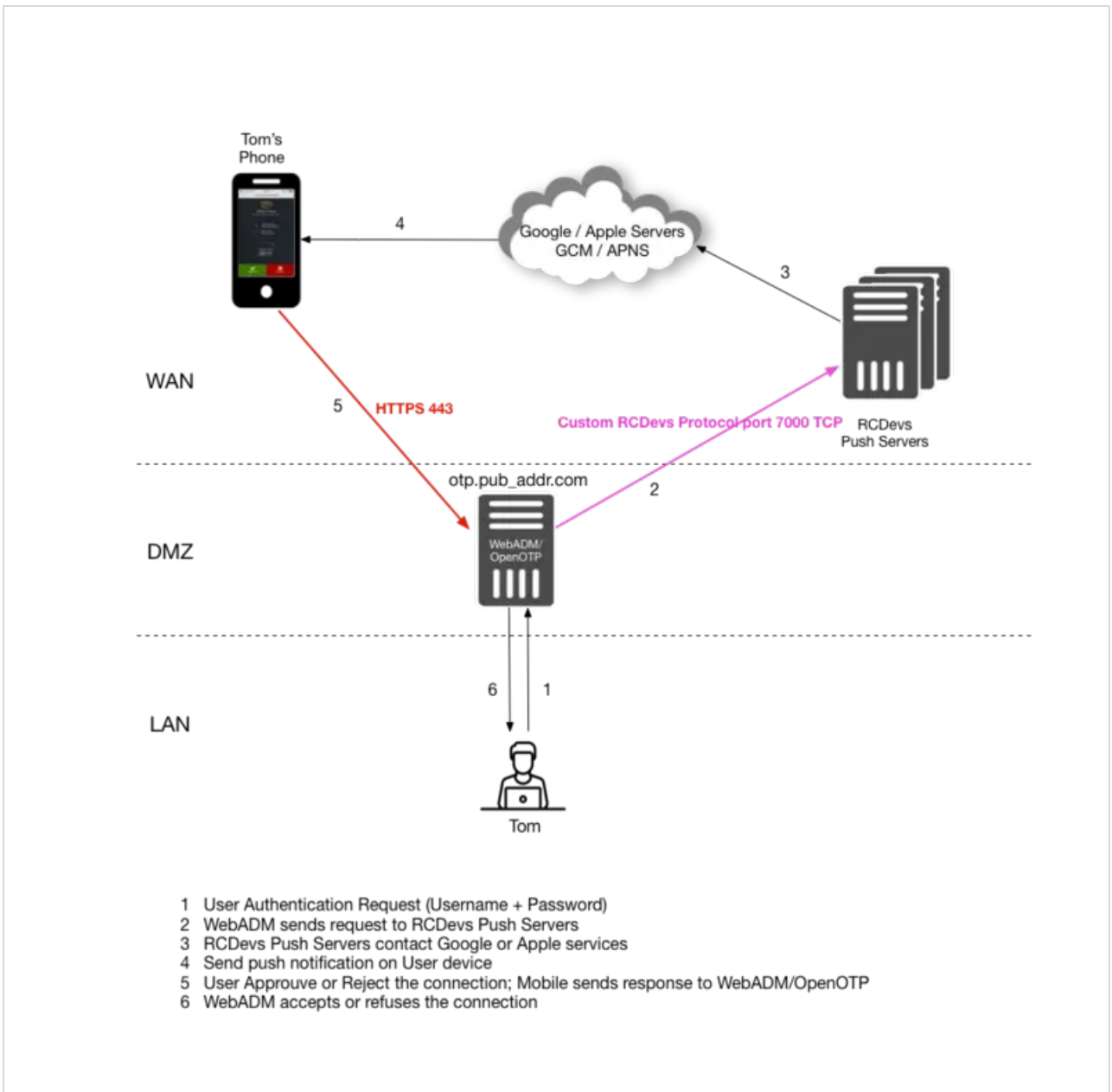
### 2.1 Applicable for WebADM 1.x versions

#### Scenario 1



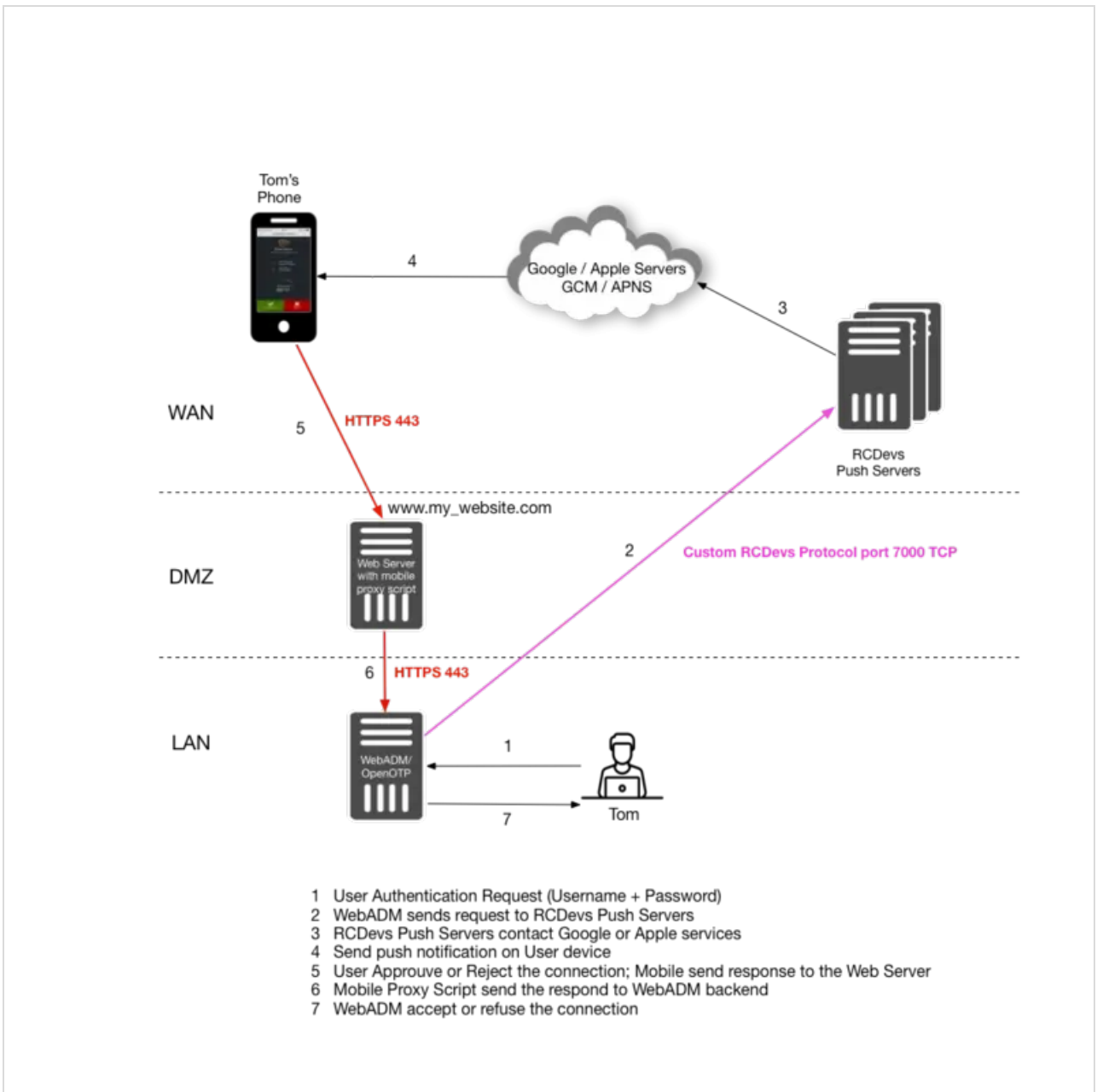
- 1 User Authentication Request (Username + Password)
- 2 WebADM sends request to RCDevs Push Servers
- 3 RCDevs Push Servers contact Google or Apple services
- 4 Send push notification on User device
- 5 User approves or rejects the connection; Mobile sends response to WAPProxy
- 6 WAPProxy sends the response on WebADM Back-Ends
- 7 WebADM accepts or refuses the connection

**Scenario 2**



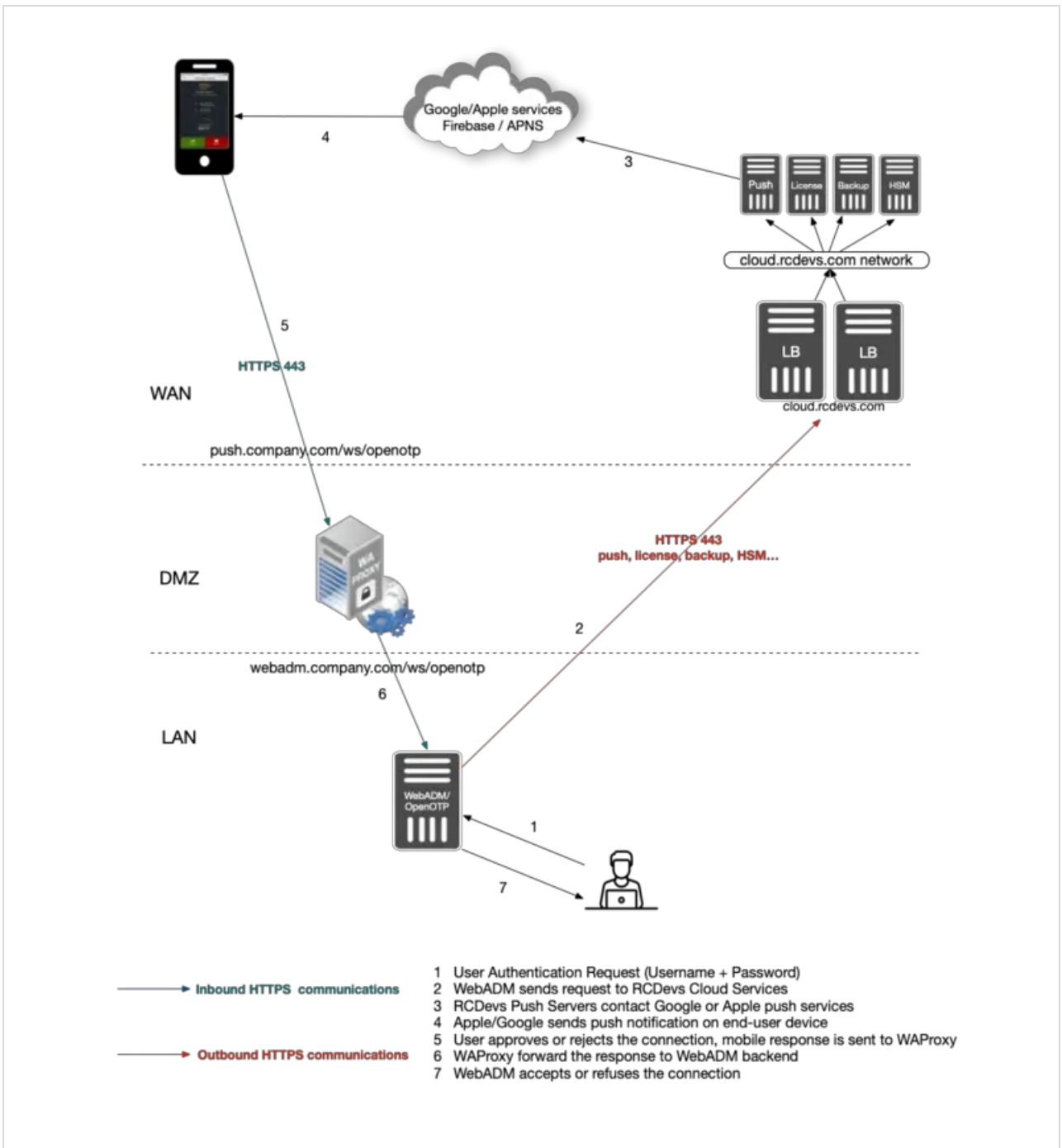
- 1 User Authentication Request (Username + Password)
- 2 WebADM sends request to RCDevs Push Servers
- 3 RCDevs Push Servers contact Google or Apple services
- 4 Send push notification on User device
- 5 User Approve or Reject the connection; Mobile sends response to WebADM/OpenOTP
- 6 WebADM accepts or refuses the connection

**Scenario 3**

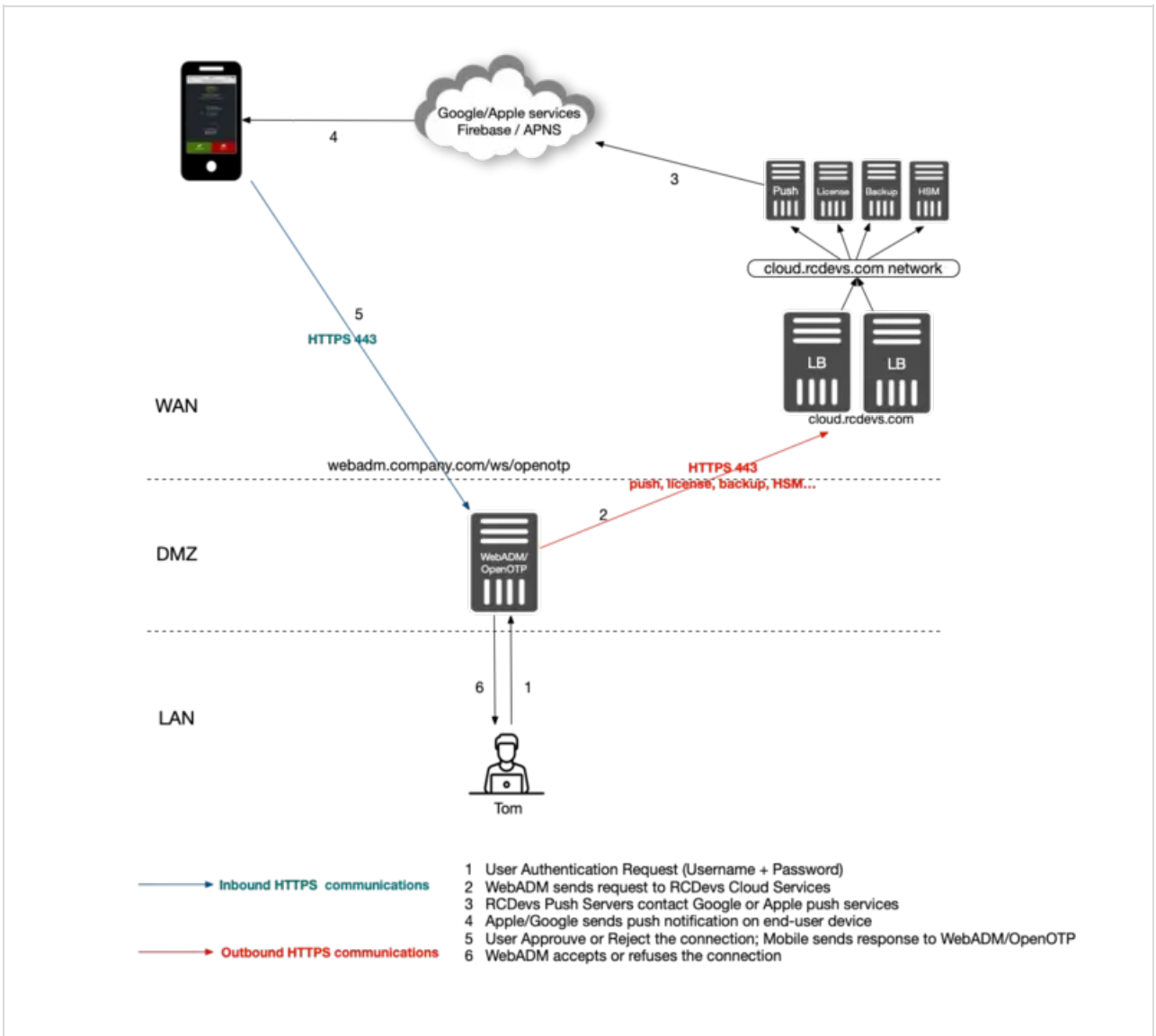


## 2.2 Applicable for WebADM 2.x versions

### Scenario 1

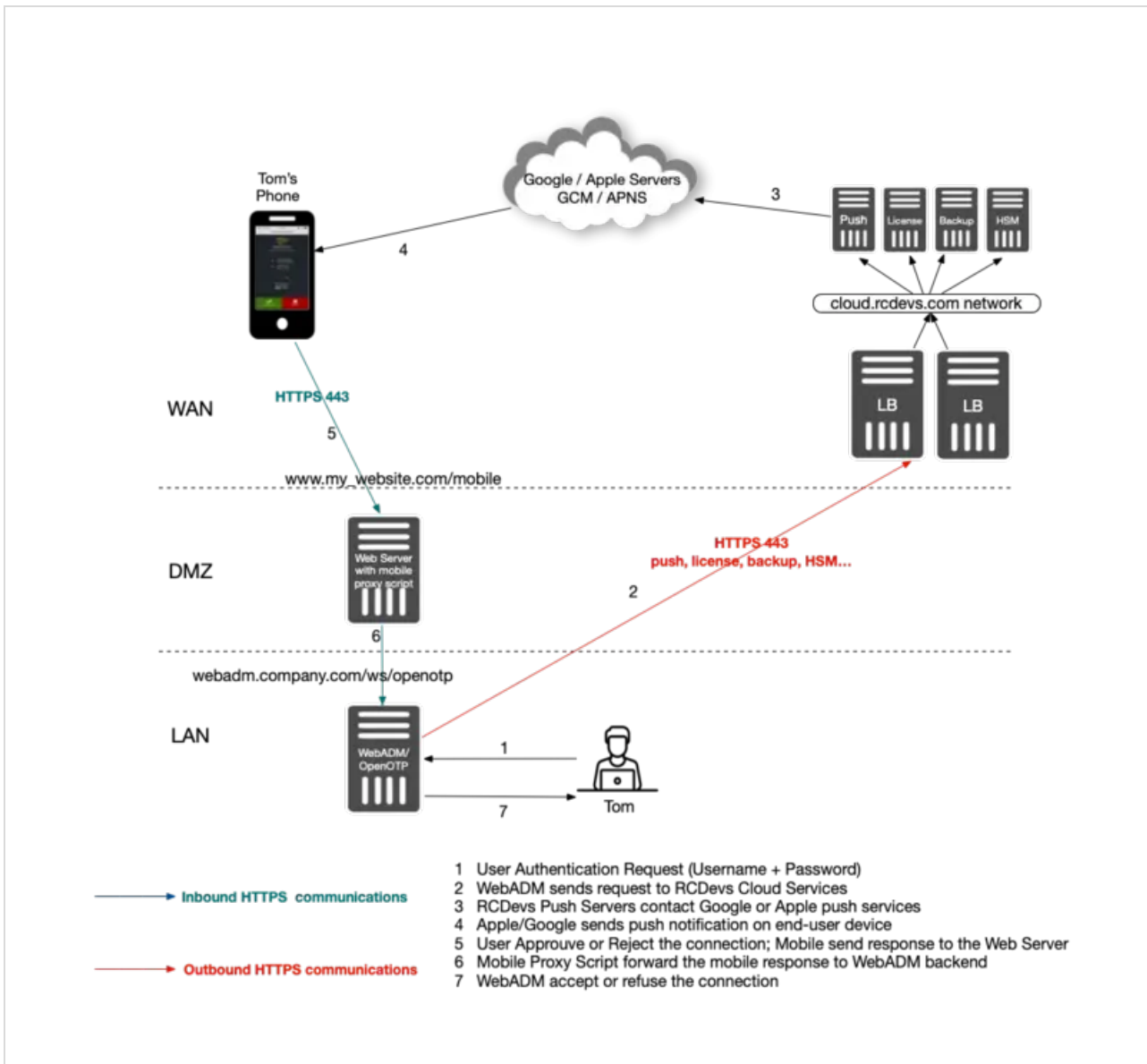


## Scenario 2



### Scenario 3





### 3. Installation of Required Components

For installation and basic configuration of WebADM, OpenOTP and WAProxy, please refer to manuals available at [RCDevs Documentation](#).

### 4. Deployment Scenarios Described

**Scenario 1:** This scenario includes RCDevs WAProxy on DMZ, avoiding WebADM/OpenOTP servers to be exposed on the Internet. This setup is recommended as being the most secure of the three options.

**Scenario 2:** This is a relatively simple setup with no reverse proxy at all. WebADM/OpenOTP are exposed to the Internet and communicate directly with Push Servers and with end-users's mobiles. This scenario is recommended for testing purposes.

**Scenario 3:** This scenario is similar to Scenario 1, however with the possibility of using an existing Internet-facing Web server as web reverse proxy, rather than WAProxy. You can install RCDevs sample proxy script on your existing web server and this script will act as a reverse proxy as to your WebADM/OpenOTP servers.

The RCDevs sample proxy script can be found on your WebADM installation.



```
/opt/webadm/websrvs/openotp/doc/token_proxy.php
```

## Note

Please note that your web server have to support PHP and CURL.

## 5. Scenario 1: WebADM Configuration & WAProxy

This chapter describes the configuration of Scenario 1. The chapter assumes you have a working WAProxy already in place. If you do not have WAProxy yet set up, please refer to [WAProxy installation and configuration manuals](#)

Once your WAProxy is ready, go to your WebADM server to set up the communication to work between your WebADM and WAProxy.

Edit the file `/opt/webadm/conf/webadm.conf`.

Find the section with WAProxy configuration and edit it:

```
# Private WAProxy IP who will contact the WebADM server
waproxy_proxies "192.168.3.150"

# The public DNS name of your WAProxy server
waproxy_pubaddr "wa.yorcdevs.com"
```

After editing `webadm.conf` file, restart WebADM services:

```
service webadm restart
```

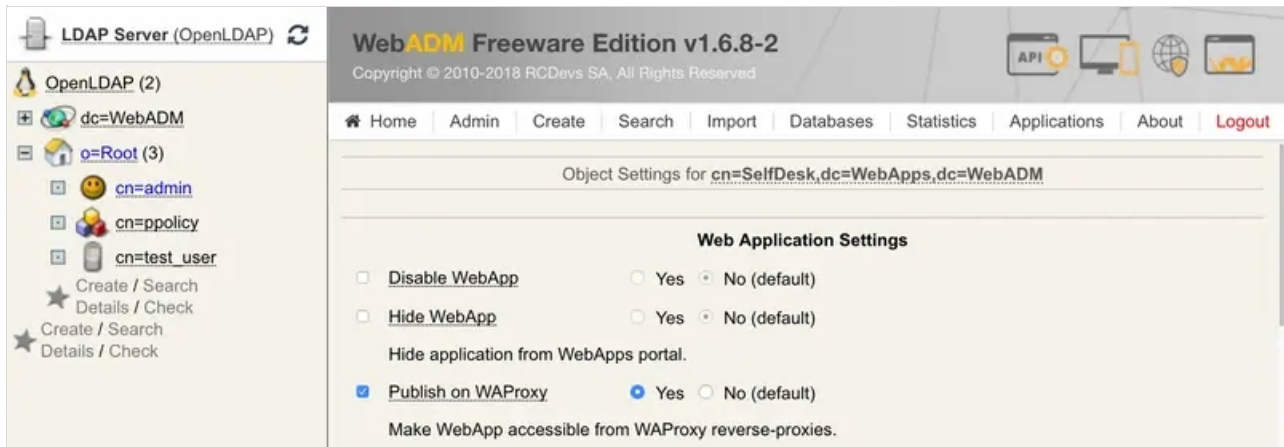
After that, log in on WebADM GUI as Administrator.

Now, for each application available in WebADM, you should see a new option named Proxy WebSrv which appears in the products configuration pages.

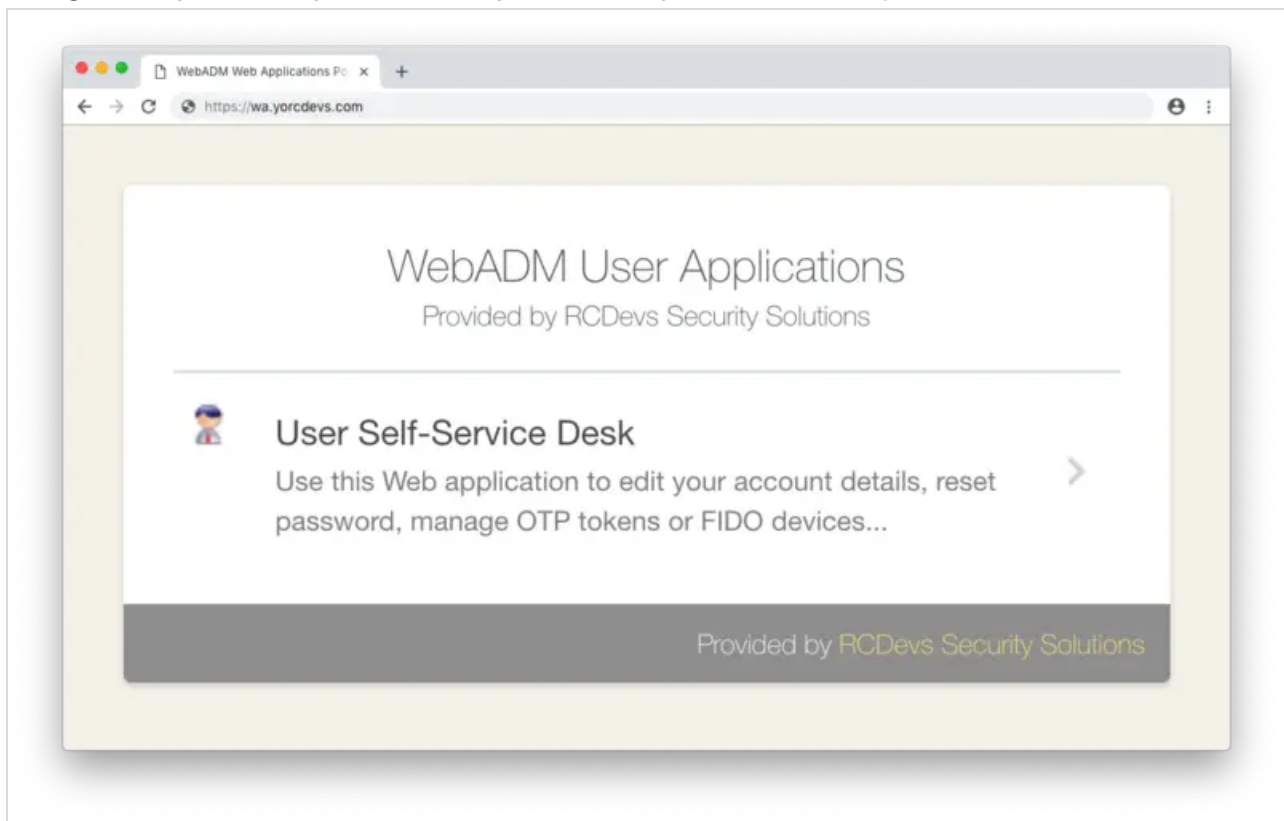
When this option is activated for a given application, the application will then become available and accessible through your public WAProxy.

For example, to publish WebADM Self-Desk application:

Go to Self-Desk configuration settings and enable WAProxy WebApp as depicted in the picture below.



Save changes. Go to your WAProxy server URL and you should see your Self-Desk there published.



## 6. Scenario 2: WebADM/OpenOTP in DMZ

If your WebADM/OpenOTP servers are already exposed on the internet, or if you simply like to test Push Login, then you do not need to deploy a WAProxy server or the RCDevs Mobile Proxy Script. The URL your phone will contact upon receiving a push notification will simply be the URL of your WebADM/OpenOTP server(s). So there are no configurations needed for this scenario. However, note that the Mobile URL Endpoint setting in Chapter 8 must be configured as follows:

<https://webadm.yorcdevs.com/ws/openotp/>

Where webadm.yorcdevs.com is a public URL of your WebADM server accessible from the Internet.

## 7. Scenario 3: Mobile Proxy Script

The mobile proxy script must be used when your WebADM/OpenOTP servers are not exposed on the Internet and when WAProxy

is not used. This sample PHP script must be placed on a web server already exposed on the Internet.

Configure your Apache, or similar web platform capable of supporting PHP, deploy the proxy script and define the URL that will be called by the mobile in the OpenOTP configuration.

## Example

<https://myserver.com/mobile/>

## Important

You must change the default start pages of your WebServer to “token\_proxy.php”. Or you must simply rename “token\_proxy.php” to “index.php” if “index.php” is one of your default start pages.

Edit the Mobile Proxy Script and configure your WebADM/OpenOTP backends servers:

```
### My 1st WebADM Server
$endpoint_url = "https://192.168.3.54/ws/openotp/"

### My 2nd WebADM Server
$failover_url = "https://192.168.3.55/ws/openotp/"
```

These are the URLs to which your Web server and Mobile Proxy Script will forward the mobile response to, the same manner as WAProxy would.

## 8. OpenOTP Configuration & Push Servers

This chapter describes how to configure WebADM/OpenOTP to connect with RCDevs Push Servers.

Please note that Push server option is only available since WebADM 1.5.3.

To configure OpenOTP with Push Server, you need to go to WebADM web interface and select Application tab, under which you should select the **CONFIGURE** link under **MFA Authentication Server**.

On the following page go to Mobile Push section, where you can enable Mobile Push and configure the Mobile EndPoint URL. This is the URL contacted by mobile and thereby must be accessible from the internet.

## Note

The `/ws/openotp/` at the end of the URL is default for WAProxy (scenario 1).

## ! Mobile Response Timeout

The Mobile Response Timeout setting can be adjusted if you want to have the push notification available more than 30 seconds on your phone. Be careful with this setting in case you increase it, it will impact all the other timeout like the challenge timeout, or idletimeout on other product. If you are not sure how to configure all other timeout on your clients consuming OpenOTP then keep the default value.

e.g: If you configure the Mobile Response Timeout to 60 seconds, you have to increase the login timeout to 75 seconds on every client or system using OpenOTP.

If you are setting up scenario 2 then set the address of your WebADM server, i.e:

<https://webadmserver.mycompagny.com/ws/openotp/>.

`/ws/openotp/` is default URL for WebADM/OpenOTP sitting in DMZ.

If you are setting up scenario 3 then set URL to point to where you installed Mobile Proxy Script.

## Example

<https://myWebSrvURL/mobile/>

## 8.1 Applicable for WebADM 1.x versions

The last step is to configure the push server location to WebADM. This is done in `/opt/webadm/conf/servers.xml`.

```
<PushServer name="Push Server"  
host="push.rcdevs.com"  
port="7000"  
user=""  
password=""  
ca_file="" />
```

Restart WebADM services to changes takes effect.

### Note

Customers with RCDevs Enterprise Licence will not need to set user & password.

push.rcdevs.com is a DNS name for redundant infrastructure. The actual resolved IP for push.rcdevs.com can change, so it is recommended to use the DNS name instead of the IP.

## 8.2 Applicable for WebADM 2.x versions

The last step is to enable RCDevs cloud services in `/opt/webadm/conf/webadm.conf`.

```
cloud_service yes
```

Your WebADM server(s) must be able to reach `https://cloud.rcdevs.com`

```
[root@webadm1 ~]# telnet cloud.rcdevs.com 443  
Trying 149.202.186.103...  
Connected to cloud.rcdevs.com.  
Escape character is '^['.
```

Have a look on [RCDevs Cloud Service](#) documentation for more information.

## 9. OpenOTP Token Enrolment with User Self-Services

At this point your configuration is complete, and you are ready to start enrolling OpenOTP Token. This chapter describes enrolling OpenOTP Token from the User Self-Service Desk application, available on your WebADM server.

OpenOTP Token is currently available on App Store for iPhone and on Google Play for Android.

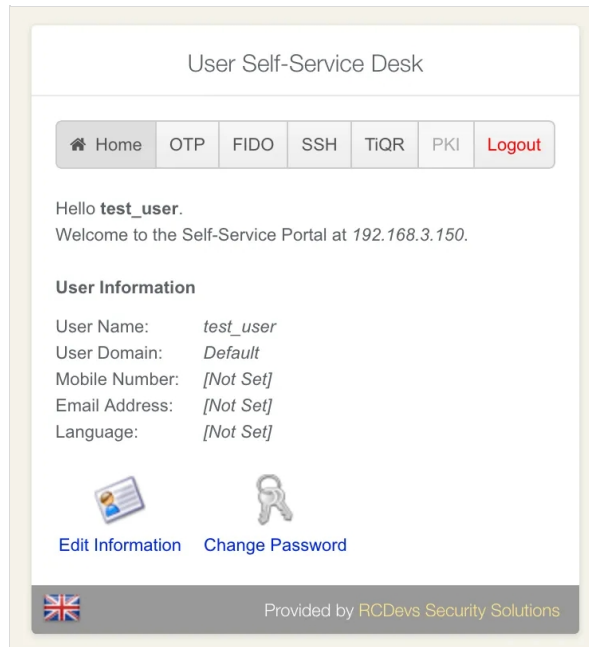
Here we describe the User Self-Service Desk accessed through a WAProxy (Scenario 1). The methodology is, however, the same

for all three scenarios.

## Note

Also, note that user enrolment can be run directly through the WebADM administrator interface.

Logon in to User Self-Service Desk:



Once inside, click on OTP application menu and Register Token:

## User Self-Service Desk

[Home](#) [OTP](#) [FIDO](#) [SSH](#) [TIQR](#) [PKI](#) [Logout](#)



Register OTP Token(s) to authenticate at **192.168.3.150**.  
Move your cursor on the (i) icons below for more information.

### Authentication Settings

Primary OTP Method: Token Reset

Fallback OTP Method: [Not Set] Reset

OTP Challenge Timeout: 90 Seconds Reset

Enable Push Login:  Yes  No i

View My Token(s) Primary Token i

OTP Token Status: **Not Registered**

### User Statistics

Login Count: **No success & No failure**

Last Login: **Never**

Blocking Status: **Account active** (0 login failed)



[Register Token](#)



[Resync Token](#)



[Test Login](#)



[Build OTP List](#)



Provided by [RCDevs Security Solutions](#)

Choose the option QRCode-based. You can then choose between time-based or event-based.




User Self-Service Desk

You must first register your Software or Hardware Token to start using it.  
The registration consists in synchronizing a Secret Key and an initial Token state.


Instructions to register a QRCode-based Software Token:

1. [Install the Software Token](#) on your mobile device.
2. Start your software Token and Scan the QRCode displayed below.
3. Click the 'Register' button below after scanning.


  I use a Hardware Token (Inventoried)  
 I use a Yubikey Token (Inventoried / YubiCloud)  
 I use a QRCode-based Authenticator (Time-based)  
 I use a QRCode-based Authenticator (Event-based)  
 I use another Token (Manual Registration) [?](#)

Register As:

QRCode:  
([Enlarge](#))



Enter OTP:  [?](#)

 Provided by RCDevs Security Solutions

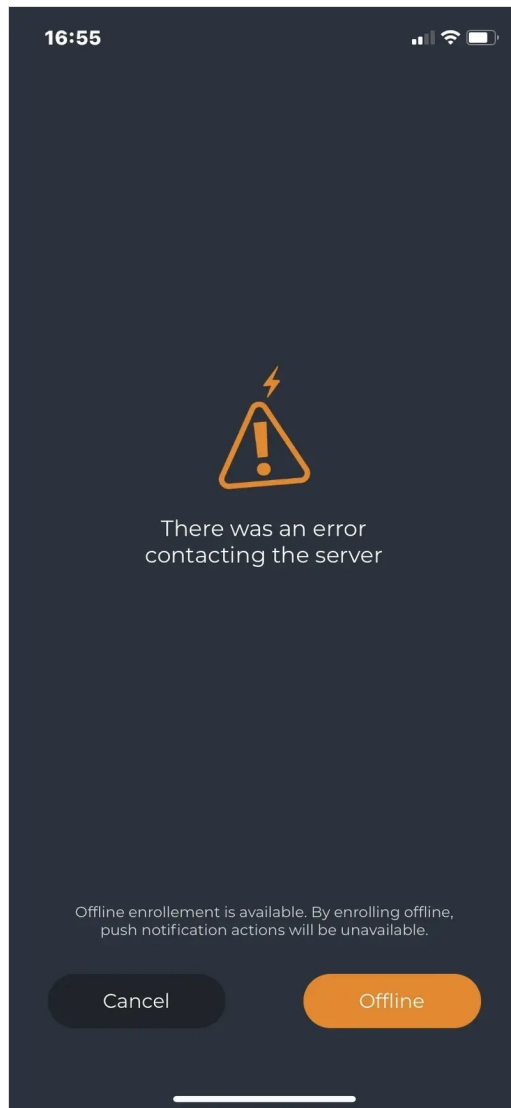
Always prefer time-based if you are unsure which to choose. Open the OpenOTP Token mobile application, scan the QRCode.

### Important

You must be connected to the Internet with your smartphone to enroll your OpenOTP Token.

### Alert

If you end up with a screen like below, it's probably because your smartphone cannot communicate with the configured Mobile End Point URL (configured in chapter 8). Check both your mobile internet connectivity and Mobile End Point URL.



Otherwise, your OpenOTP Token will be automatically enrolled and ready for use! You should also see your Token enrolled within the User Self-Service Desk.

### User Self-Service Desk

Home
OTP
FIDO
SSH
TiQR
PKI
Logout

Register OTP Token(s) to authenticate at **192.168.3.150**.  
 Move your cursor on the (i) icons below for more information.

#### Authentication Settings

Primary OTP Method: Token Reset  
 Fallback OTP Method: Disabled Reset  
 OTP Challenge Timeout: 90 Seconds Reset  
 Enable Push Login:  Yes  No i

View My Token(s) Primary Token i

OTP Token Status: Ok (Disable) (Unregister) i  
 Token Type: **OATH Time-based (160 bits)**  
 Time Interval: **30 Seconds**  
 Max Time Offset: **120 Seconds**

#### User Statistics

Login Count: **1 success & 1 failure**  
 Last Login: **2018-11-23 15:48:18**  
 Blocking Status: **Account active (0 login failed)**

[Register Token](#)

[Resync Token](#)

[Test Login](#)

[Build OTP List](#)

Provided by RCDevs Security Solutions

## 10. Enforcing Simple-Push Login & Testing

You can enforce simple-push login (one-tap access with approve/reject) for one single user, for a group of users, for all your users, or for a given application/device (see WebADM Client Policies). In this example, we enable simple-push login for a one individual user.

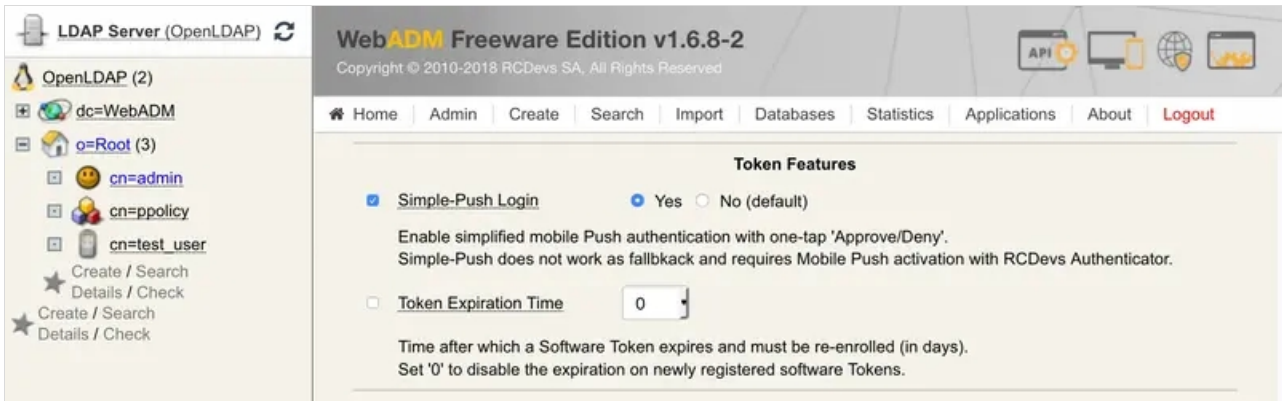
Go to WebADM GUI interface and click on the user that you like to configure for push notification. In object details, click on **CONFIGURE** WebADM Settings, then choose the OpenOTP Application.

The screenshot shows the WebADM Freeware Edition v1.6.8-2 interface. On the left is a tree view of LDAP objects under 'dc=WebADM', with 'cn=test\_user' selected. The main area displays details for 'Object cn=test\_user.o=root'. Under 'LDAP Actions', there are options like 'Delete this object', 'Copy this object', etc. The 'Object Details' section shows:
 

- Object class(es): **webadmAccount, person**
- Account is unique: **Yes (in o=root)**
- WebADM settings: **1 settings [CONFIGURE]**
- WebADM data: **9 data [EDIT]**
- User activated: **Yes Deactivate**
- Logs and inventory: **WebApp, WebSrv, Inventory**

 The 'Application Actions' section on the right lists various services like 'Secure Password Reset (1 actions)', 'User Self-Registration (1 actions)', 'MFA Authentication Server (13 actions)', 'SMS Hub Server (1 actions)', 'SSH Public Key Server (3 actions)', and 'QR Login & Signing Server (8 actions)'.

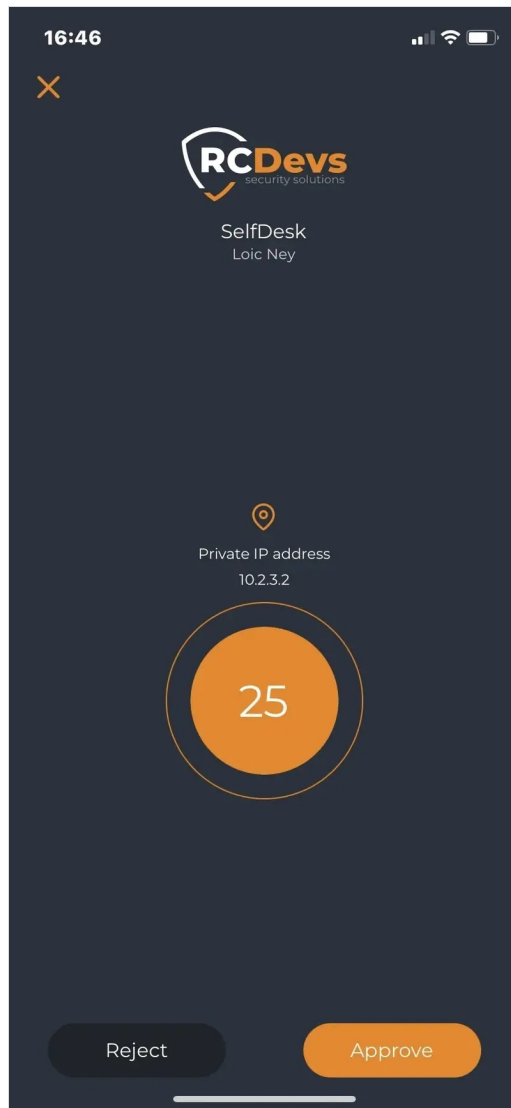
Find the Token Features section (like in the picture below). Enable Simple-Push Login.



Save changes and go back to the User Self-Service Desk to test the push login.

In User Self-Service, choose Test Login. A push notification should appear in your Smartphone, similar to picture below:





Click on Approve and authentication should complete successfully!

## 11. OTP Types and NoWaitState flag

Receiving a push message requires the mobile to have a network connection. In case the mobile for some reason cannot receive the push message, OpenOTP implements a mechanism to bypass the wait for the simple push timeout.

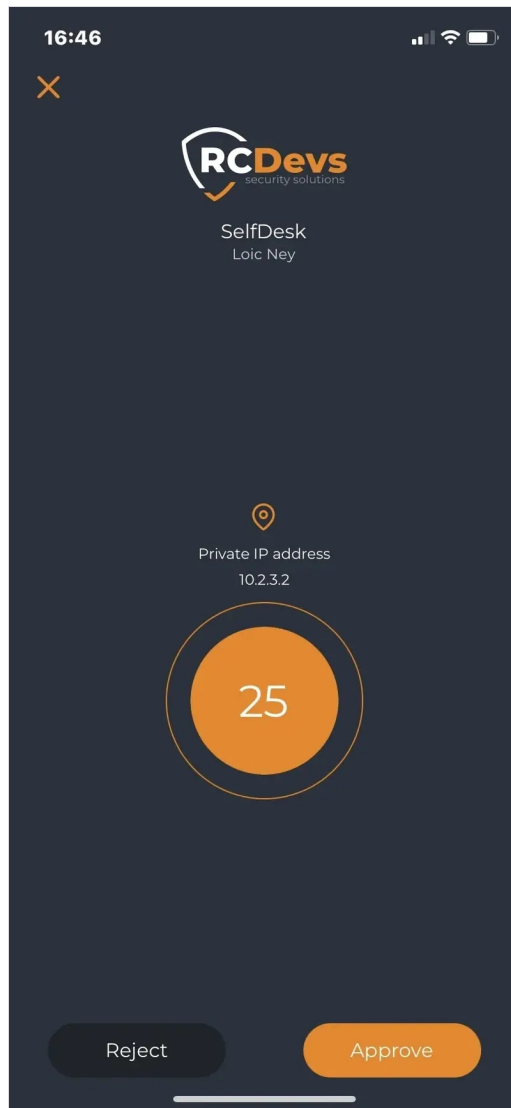
### 11.1 Normal Time or Event based OTPs

The regular OTPs displayed when your OpenOTP Token application is open are based on time or event counter. When an authentication is attempted with simple approve/reject workflow the OpenOTP server waits for a configured time for a response from a mobile. If there is no response, the user is asked for an OTP. If they provide the regular displayed OTP, then the `NoWaitState` flag is added to the user account. When that flag is present on users account, the simple push approve/reject is temporary disabled and for the next user login, the user will receive a displayed OTP push. If the user authenticates with the displayed OTP push, then the `NoWaitState` flag is removed and the simple push is re-enabled.



## 11.2 Simple Push (Approve/Reject)

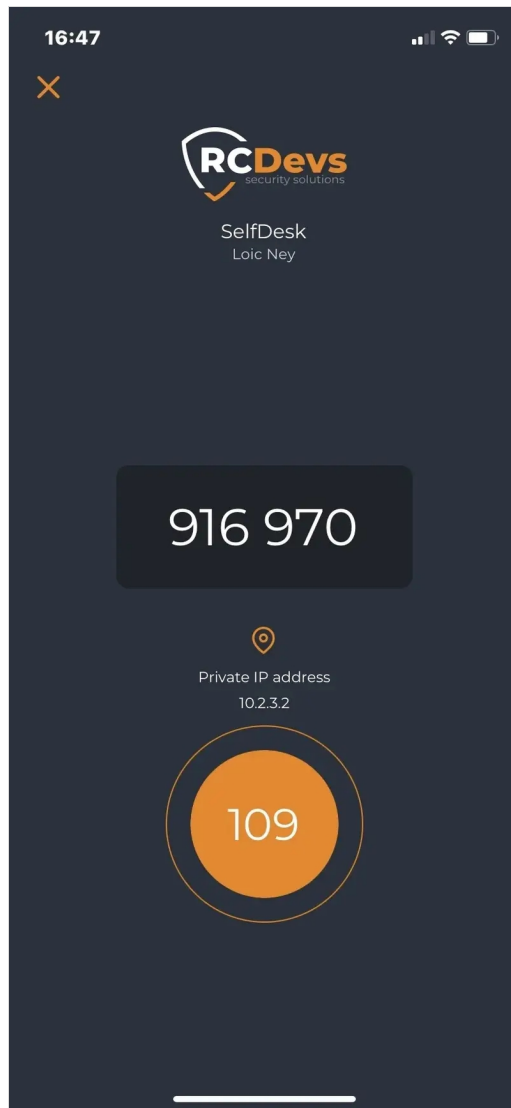
This is a simple push. This kind of push is received when the `NoWaitState` flag is NOT set on the user account.



### 11.3 Displayed push

The displayed push is sent when the `NoWaitState` flag is present on the user account. That allow OpenOTP server to send a challenge request to the client system to allow the user to enter the 6 digits OTP without waiting for the simple push timeout.





If a user successfully authenticates with displayed push OTP, it means the user's phone is receiving push notifications and the `NoWaitState` flag can be removed from user's account, re-enabling simple approve/reject push for that user.

## 12. Use an existing Reverse Proxy instead of WAProxy

Many other solutions, such as web application firewalls, load balancers or reverse proxies can also be used for forwarding the mobile push requests (or web applications) to WebADM, replacing WAProxy component.

In this chapter we explain the requirements for this only from WebADM perspective. Please refer to the documentation of the solution you are using for further details.

The `Mobile endpoint URL` configured in OpenOTP must point to the public interface for your front-end device:

 **MFA Authentication Server (OpenOTP) v1.4.8-1 (Commercial)**  
 Multi-factor authentication service supporting OATH HOTP/TOTP/OCRA, FIDO, YubiKey, SMS OTP and Mail OTP.

Latest Version: 1.4.8-1 (Ok)  
 Status: **Enabled** [CONFIGURE] [REMOVE]

Service URL (SSL): <https://192.168.3.54:8443/openotp/>  
 Service URL (STD): <http://192.168.3.54:8080/openotp/>

Mobile Endpoint: <https://mfa.rcdevs.com/ws/openotp/>  
 U2F Facet Endpoint: <https://webadm.yorcdevs.com/ws/appid/>

SOAP WSDL File: [openotp.wsdl](#)

**Mobile Push**

**Enable Mobile Push**  Yes  No (default)

Enables push-based authentication and online enrolment of RCDevs Authenticator.  
 You need to register for a Push service account and configure push servers in servers.xml.  
 Note: You don't need a Push service account if you have a RCDevs' Enterprise license.

**Mobile EndPoint URL**

Public communication URL used by RCDevs mobile Token (with a mandatory trailing slash).  
 This setting is not required if you do not use WebADM Publishing Proxy (WAProxy).

**Compatibility Mode**  Yes (default)  No

Enable Google Authenticator compatibility (allow generic QRCode Tokens and RCDevs Authenticator).  
 When disabled, only RCDevs Authenticator with online enrolment and push notifications can be used.

Push responses from mobiles will then arrive at <https://mfa.rcdevs.com/ws/openotp/> and must be forwarded to [https://webadm\\_backend/ws/openotp/](https://webadm_backend/ws/openotp/) by your existing front-end component.

The IP address of the front-end device used to forward requests to WebADM servers must be configured in </opt/webadm/conf/webadm.conf> in order to be accepted by WebADM. This is the IP which is visible to WebADM, typically an internal IP and not the external IP.

```
# If your WebADM server is used behind a reverse-proxy or load-balancer, you need to
# set the IP address(es) of your reverse-proxy server(s). Your proxy MUST create the
# HTTP_X_FORWARDED_FOR and HTTP_X_FORWARDED_HOST headers.
```

```
reverse_proxies "192.168.0.100", "192.168.0.101"
```

Please also note above the requirement for HTTP\_X\_FORWARDED\_FOR and HTTP\_X\_FORWARDED\_HOST headers. There are required to have the end user/client IP visible in WebADM.

Here is a tutorial on how to configure [IIS as reverse-proxy](#)

### 13. Parameters sent in push responses for Web Application Firewall (WAF filtering)

Some customers will use their own equipments to forward mobile push responses to WebADM servers. If you plan to analyze and filter requests according to parameters which are included in the HTTP requests, you need to allow the below parameters in your WAF configuration according to your needs:

#### Register a Token

When a user try to register a push token, the following parameters are contained in the request sent to the WebADM backend:

ostype  
action  
pushid  
pincode  
session  
secret  
model  
serial  
clock

### Unregister a Token

When a user try to unregister a push token from their phone, the following parameters are contained in the request sent to the WebADM backend:

action  
username  
domain  
password  
clock

### Push logins

When a user try to log in with push notifications, the following parameters are contained in the request sent to the WebADM backend:

session  
action  
password  
pincode

### VOICE Biometric logins

When a user try to log in with VOICE biometric authentication, the following parameters are contained in the request sent to the WebADM backend:

session  
action  
sample  
comment

### Signature requests

When a user performed a signature request, the following parameters are contained in the request sent to the WebADM backend:

```
session
action
password
username
domain
signature
initials
comment
localtime
address
certificate
```

### Push Token resynchronization requests initiated by the mobiles

That feature allows you to resync Push tokens registered on phones. The token resync feature covers the following items:

- › Token secret key rotation,
- › Token configuration update when some Token settings are enforced under OpenOTP server configuration,
- › Logo update when token logo has been changed on the backend

The methods used for these actions is called “update” and contains the following parameters:

```
username
domain
password
clock
ostype
pushid
secret
model
serial
```

### Badging requests

The methods used by the mobile for badging feature of OpenOTP is called “check” and contains the following parameters:

```
username
domain
password
clock
localtime
current
location
```

## User agent

For customers which are also performing filtering on HTTP headers, the following user agent are used:

**iOS** for version 1.5.17(68)

```
OpenOTPToken/68
CFNetwork/1485
Darwin/23.1.0
okhttp/4.9.1
com.apple.trustd/3.0
```

**Android** for version 1.5.18(62479856)

```
User-Agent: okhttp/4.9.2
```

The user agent versions can change according to the openOTP Token application version. To avoid policy change on your WAF regarding user agent versions changes, you can build a regex to omit the user agent versions checks.

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